Name	Origin	Species

Background	Class	Patron

Power	Grace	Lore	Sense	Salt	Tides
○	○	○	○	○	○

3D6 in order • 3: -4 | 4-5: -3 | 6-7: -2 | 8-9: -1 | 10-11: 0 | 12-13: +1 | 14-15: +2 | 16-17: +3 | 18: +4

Defense	Composure	Vigilance	Initiative	Speed
⬡	⬡	⬡	⬡	⬡
11+Power+Grace	*11+Lore+Salt*	*11+Sense+Tides*	*Grace+Sense+Tides*	*6+Grace*

Attack	Armor	Nerve
⬡	⬡	⬡

○ ○ ○ ○ ○ ○ ○ ○ ○ ○
○ ○ ○ ○ ○ ○ ○ ○ ○ ○
○ ○ ○ ○ ○ ○ ○ ○ ○ ○

Maximum *Spent*

Weapon	Attribute	Hit (*Attack+Attr*)	Damage (*Weapon+Attr*)	Range

Port Amenities

- ◆ Taverns
- ◆ Shipyard
- ◆ Hospital
- ◇ Trade Houses
- ◇ Admiralty
- ◇ Pirate Council
- ◇ University
- ◇ Slave Market

Class Track

		2				3			
4				5				6	
		7				8			
					9				10

SUNKEN STARS

Traits

Origin	*Class (1)*
Species	*Class (2)*
Background	*Class (3)*
Legacy (1)	*Class (4)*
Legacy (2)	*Class (5)*

Powers

Level 1

Level 2

Level 3

Level 4

Level 5

Afflictions

Patron Track

◇ 2 ◇ 3 ◇ ◇ 4 ◇ ◇ 5

Injuries

Stash

Purse ₵ ¢